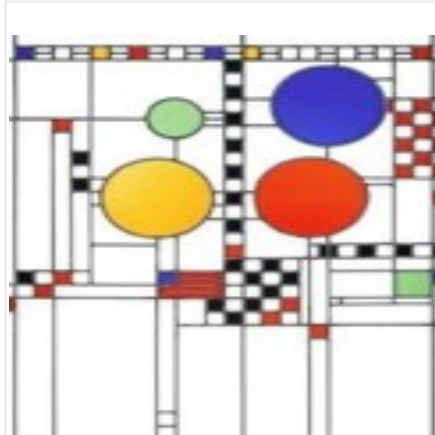


Leonard Bernstein's Artful Learning Model was developed at Townline from 1992 to 1995. It was field-tested beginning in the 1995-96 school year and began full implementation the following year. This comprehensive school reform model and professional development prepared teachers to:

- Utilize the arts and the artistic process to reinforce teaching
- Develop interdisciplinary units for students aligned with Common Core State Standards (CCSS)
- Integrate UbD (Understanding by Design) overarching concepts and essential questions



CHARACTER EDUCATION

One of the goals of Artful Learning is to weave in concepts of character education. The purpose is to give students an opportunity to delve deeper into positive character traits to support the growth of the whole child. Students reflect on their actions and build constructive ways to relate to others. Artful Learning also develops a sense of community and partnerships between students and grade levels.

Dr. Victoria Kieffer, Principal
847.990.4901 or
kieferv@hawthorn73.org



Townline

**810 N. Aspen Drive
Vernon Hills, IL 60061**



ARTFUL LEARNING AT TOWNLINE

The following are examples of Concepts and Significant Questions:

2014-2015

Concepts: Connections

Significant Question:

What types of connections do we make in the world around us?

2013-2014

Concepts: Relationships

Significant Question:

Does who you are determine your relationships?

2012-2013

Concept: Relationships

Significant Question:

How do your words and actions

The Artful Learning Model underscores what good teachers know about teaching-learning springs from engaging experiences. As a result, test scores in Artful Learning schools already prove the validity of this theory. The model is concept-based, inquiry-based, and interdisciplinary. Teachers are trained to center their core curriculum instruction in the model's four components:

Experience- Students are introduced to a “masterwork” exposing them to rigorous and important idea and classic works, thus creating an engaging experience.

Inquire- Students are interested when they are invited to inquire, ask questions and deepen their understanding.

Create- Students start to love learning when they actually create something. They enjoy active, hands-on involvement in producing something of value.

Reflect- Students learn more and can apply it when they reflect thoughtfully through deepening questions on what they understand.

